Software Architecture

# Abstract Data Types

- An ADT is a mathematical specification
- Describes the properties and the behavior of instances of this type
- Doesn't describe implementation details (therefore it's abstract)
- An example: STACK

- LIFO (last in, first-out) Queue
- Operations:
  - put: Put something onto the STACK (Command)
  - remove: Remove the top element of the STACK (Command)
  - item: Return the value of the top item (Query)
  - empty: Is the STACK empty? (Query)

### Abstract data types

One data type – many implementations. E.g. for STACK:



Types:

The type(s) that are described by the ADT.

Functions:

The functions that can be applied to the ADT.

**Preconditions**:

Preconditions that need to be fulfilled to apply a feature.

Axioms:

Axioms that the ADT fulfills.

#### Creators:

Create a new instance of an ADT.

```
\{\text{OTHERS}\} \rightarrow \text{ADT}
```

Queries:

Functions that have a return value and do not change the instance.

```
ADT {x OTHERS} \rightarrow OTHERS
```

Commands:

Functions without return value that change the instance.

ADT {x OTHERS}  $\rightarrow$  ADT

Partial function →

There are cases where no valid return value can be given for a function e.g.. division by  $\ensuremath{0}$ 

### **Types** STACK [G] -- G: Formal generic parameter

### **Functions**

put: STACK  $[G] \times G \rightarrow$  STACK [G]remove: STACK  $[G] \not\rightarrow$  STACK [G]item: STACK  $[G] \not\rightarrow$  G empty: STACK  $[G] \rightarrow$  BOOLEAN new: STACK [G]

#### Preconditions

remove (s: STACK [G]) **require** not empty (s) item (s: STACK [G]) **require** not empty (s)

#### Axioms For all x: G, s: STACK [G] 1. item (put (s, x)) = x 2. remove (put (s, x)) = s 3. empty (new) 4. not empty (put (s, x))

**Well-formed:** all functions get a right number of arguments of right types **Correct:** preconditions of all functions are satisfied

empty (item (put (new, 3)))	ill-formed
item (put (new, 3))	3
item (remove (put (new, 3)))	incorrect
empty (remove (put (new, 7)))	True
item (put (put (remove (put (new, 4)), 3), 2))	2

**Goal:** Prove that a property P is valid for all correct terms T of the ADT.

### Induction basis (step 0):

Prove that P holds for all creators of the ADT.

### Induction hypothesis (step n-1):

Assume that P holds for any correct term T<sub>sub</sub>. Induction step (step n):

# Prove for all commands that can be applied correctly to T<sub>sub</sub> that P will still hold

afterwards.

An ADT is sufficiently complete if and only if:

- 1. For every term you can determine whether it is **correct** or not using the axioms of the ADT.
- 2. Every correct term where **the outermost function is a query** of the ADT can be reduced, using the axioms of the ADT, into **a term not using any function of the ADT**.

### Your turn: Design an ADT (types, functions, preconditions, axioms)

We have the following requirements for a **BANK\_ACCOUNT** class:

- 1. Every **BANK\_ACCOUNT** has an owner and a balance.
- 2. The balance is recorded in "Rappen" (as an INTEGER).
- 3. The owner is recorded with his/her name (as a **STRING**).
- 4. It should always be possible to retrieve the balance and owner for any given **BANK\_ACCOUNT**.
- 5. It is possible to deposit money to and withdraw money from the **BANK\_ACCOUNT**.
- 6. The balance on the **BANK\_ACCOUNT** is adjusted accordingly.
- 7. The balance of any **BANK\_ACCOUNT** should never become negative.

# TYPES

BANK\_ACCOUNT

### **FUNCTIONS**

new\_account: STRING  $\rightarrow$  BANK\_ACCOUNT owner: BANK\_ACCOUNT  $\rightarrow$  STRING balance: BANK\_ACCOUNT  $\rightarrow$  INTEGER deposit: BANK\_ACCOUNT  $\times$  INTEGER  $\rightarrow$  BANK\_ACCOUNT withdraw: BANK\_ACCOUNT  $\times$  INTEGER  $\rightarrow$  BANK\_ACCOUNT

```
PRECONDITIONS (with v \in INTEGER, a \in BANK\_ACCOUNT)
withdraw (a, v) require balance (a) \geq v and v \geq 0
deposit (a, v) require v \geq 0
```

```
AXIOMS (with o \in STRING, v \in INTEGER, a \in BANK\_ACCOUNT)
A1: balance (new_account (o)) = 0
A2: owner (new_account (o)) = o
A3: balance (deposit (a, v)) = balance (a) + v
A4: balance (withdraw (a, v)) = balance (a) - v
```

- Prove by structural induction of bank accounts that the value returned by "balance" is never negative.
- The specification is not sufficiently complete; show why. Add axiom(s) to make it sufficiently complete, and prove that, with such an extension, it is sufficiently complete.

### **Proof: balance non-negative**

We prove this by induction over the structure of correct bank accounts:

- Base case: The bank account is of the form new\_account(o), and we know balance(new\_account(o)) = 0 and that 0 >= 0.
- Step case: The bank account can have one of two forms, where a is a correct bank account with balance(a) >= 0:
  - Form deposit(a,i) where i >= 0. By axiom A3, we know that balance(deposit(a,i)) = balance(a) + i which is non-negative because of the induction hypothesis and i >= 0
  - Form withdraw(a,i) where balance(a) >= i >= 0. From axiom A4 it follows that balance(withdraw(a,i)) >= 0.

The ADT is not sufficiently complete, since we cannot determine the owner of an account if a deposit or withdrawal was made.

To make it sufficiently complete, we have to add the axioms: A5: owner(deposit(a,v)) = owner(a) A6: owner(withdraw(a,v)) = owner(a) Let P(*n*) be the property "for all terms *a* of type BANK\_ACCOUNT with at most *n* applications of deposit and withdraw, it can be proven 1) whether *a* is correct or not and 2) whether balance(*a*) and owner(*a*) are correct or not and if correct, whether they can be reduced to terms not involving new\_account, owner, balance, deposit and withdraw"

Base case n=0: *a* is new\_account(o), which is correct, and balance(a) = 0 and owner(a) = 0. Thus P(0) holds.

### **Proof: sufficient completeness (3)**

- Step case: We assume the induction hypothesis (IH) P(n-1) and have to prove P(n). First case: *a* is deposit(*b*,i) and the IH applies to terms *b* and i.
- 1. Term *a* is correct iff *b* and i are correct, which we can determine by IH, and i > 0, which we can determine (since we can reduce i to a term not using functions of BANK\_ACCOUNT by IH).
- \* balance(a) is correct iff a is correct, which we can determine (see 1). If balance(a) is correct, then balance(a) = balance(b) + i, which can be reduced to a term not using functions of BANK\_ACCOUNT by IH.
  \* owner(a) is correct iff a is correct, which we can determine (see 1). If owner(a) is correct, then owner(a) = owner(b), which can be reduced to a term not using functions of BANK\_ACCOUNT by IH.

## **Proof: sufficient completeness (4)**

- Step case (continued) Second case: *a* is withdraw(*b*,i) and the IH applies to terms *b* and i.
- Term *a* is correct iff *b* and i are correct, which we can determine by IH, and balance(*b*) >= i >= 0, which we can determine (since we can reduce balance(*b*) and i to terms not using functions of BANK\_ACCOUNT by IH).
- \* balance(a) is correct iff a is correct, which we can determine (see 1). If balance(a) is correct, then balance(a) = balance(b) i, which can be reduced to a term not using functions of BANK\_ACCOUNT by IH.
  \* owner(a) is correct iff a is correct, which we can determine (see 1). If owner(a) is correct, then owner(a) = owner(b), which can be reduced to a term not using functions of BANK\_ACCOUNT by IH.

# Object-oriented Software Construction, Second Edition, by Bertrand Meyer, pp. 148-159