

# Contract a pattern Solution

## 1 Class *MY\_LIST*

*note*

*description*: "Lists without commitment to any particular  
representation."

*author*: ""

*date*: "\$Date\$"

*revision*: "\$Revision\$"

**deferred class**

*MY\_LIST* [*G*]

**inherit**

*ANY*

**redefine**

*default\_create*

**end**

**feature** -- Initialization

*default\_create* **is**

-- Create an empty list

**do**

**ensure then**

*is\_empty*: *is\_empty*

**end**

**feature** -- Status report

*is\_empty*: *BOOLEAN* **is**

-- Is the list empty?

**deferred**

**end**

*has\_active\_iterators* : *BOOLEAN* **is**

-- Are there any active iterators attached to Current?

**do**

**Result** := *active\_iterator\_count* > 0

**end**

```

feature -- Element change
  extend (x: G) is
    -- Add 'x' at the front
    require
      no_iterators: not has_active_iterators
    deferred
    ensure
      not_empty: not is_empty
    end

  remove is
    -- Remove an element from the front
    require
      not_empty: not is_empty
      no_iterators: not has_active_iterators
    deferred
    end

feature -- Iteration
  new_iterator: MY_ITERATOR [G] is
    -- New iterator attached to the list
    deferred
    end

feature {MY_ITERATOR} -- Iteration
  active_iterator_count: INTEGER
    -- Number of active iterators

  activate_iterator is
    -- Record a new active iterator
    do
      active_iterator_count := active_iterator_count + 1
    ensure
      one_more_iterator: active_iterator_count = old active_iterator_count
        + 1
    end

  deactivate_iterator is
    -- Record that an iterator became inactive
    require
      iterators_exist: active_iterator_count > 0
    do
      active_iterator_count := active_iterator_count - 1
    ensure
      one_less_iterator: active_iterator_count = old active_iterator_count
        - 1
    end

invariant
  iterator_count_non_negative: active_iterator_count >= 0

```

end

## 2 Class *MY\_ITERATOR*

*note*

*description*: "Iterators through lists."

*author*: ""

*date*: "\$Date\$"

*revision*: "\$Revision\$"

deferred class

*MY\_ITERATOR* [*G*]

inherit

*ANY*

redefine

*copy*

end

feature {*NONE*} -- Initialization

*make* (*l*: *MY\_LIST* [*G*]) is

-- Create an iterator attached to 'l'

require

*l\_exists*: *l* /= *Void*

do

*list* := *l*

ensure

*is\_off*: *off*

end

feature -- Access

*item*: *G* is

-- Current item

require

*not\_off*: not *off*

deferred

end

*list*: *MY\_LIST* [*G*]

-- The list to which iterator is attached

feature -- Status report

*off*: *BOOLEAN* is

-- Is the iterator not pointing to any valid location in the list?

deferred

end

feature -- Basic operations

frozen *start* is

-- Start iteration

```

require
  is_off: off
do
  if not list.is_empty then
    list.activate_iterator
    internal_start
  end
ensure
  not_off_in_nonempty: not list.is_empty implies not off
  one_more_iterator_in_nonempty: not list.is_empty implies list.
    active_iterator_count = old list.active_iterator_count + 1
end

frozen forth is
  -- Go one step forward
require
  not_off: not off
do
  internal_forth
  if off then
    list.deactivate_iterator
  end
ensure
  one_less_iterator_if_off : off implies list.active_iterator_count =
    old list.active_iterator_count - 1
end

frozen go_off is
  -- Deactivate iteration
require
  not_off: not off
do
  internal_go_off
  list.deactivate_iterator
ensure
  is_off: off
  one_less_iterator : list.active_iterator_count = old list.
    active_iterator_count - 1
end

feature -- Copy
copy (other: like Current) is
  -- Copy 'other'
do
  if other /= Current then
    standard_copy (other)
    if not off then
      list.activate_iterator
    end
  end
end

```

```

ensure then
  same_list: list = other.list
  same_off: off = other.off
  same_item_if_not_off: not off implies item = other.item
  one_more_iterator_if_not_off: not off implies list.
    active_iterator_count = old list. active_iterator_count + 1
end

feature {NONE} -- Implementation
  internal_start is
    -- Move cursor to the first element of 'list'
  require
    not_empty: not list.is_empty
  deferred
  ensure
    not_off: not off
  end

  internal_forth is
    -- Move cursor one step forward
  require
    not_off: not off
  deferred
  end

  internal_go_off is
    -- Make cursor point to no valid element of 'list'
  deferred
  ensure
    is_off: off
  end
end

```

### 3 Classes *MY\_LINKABLE* and *MY\_LINKED\_LIST*

```

note
  description: "Linkable cells."
  author: ""
  date: "$Date$"
  revision: "$Revision$"

```

```

class
  MY_LINKABLE [G]

```

```

create
  put

```

```

feature -- Access
  item: G
    -- Content of cell

```

```

    right: like Current
        -- Right neighbor

feature -- Element change
    put (v: like item) is
        -- Make 'v' the cell's 'item'
    do
        item := v
    ensure
        item_inserted: item = v
    end

    put_right (other: like Current) is
        -- Put 'other' to the right of current cell
    do
        right := other
    ensure
        chained: right = other
    end
end

note
    description: "Lists implemented as singly-linked lists."
    author: ""
    date: "$Date$"
    revision: "$Revision$"

class
    MY_LINKED_LIST [G]

inherit
    MY_LIST [G]

feature -- Status report
    is_empty: BOOLEAN is
        -- Is the list empty?
    do
        Result := (first = Void)
    end

feature -- Element change
    extend (x: G) is
        -- Add 'x' at the front
    local
        new: MY_LINKABLE [G]
    do
        create new.put (x)
        new.put_right ( first )
        first := new

```

```

    end

remove is
    -- Remove an element from the front
do
    first := first . right
end

feature -- Iteration
    new_iterator: MY_LINKED_ITERATOR [G] is
        -- New iterator attached to current
    do
        create Result.make (Current)
    end

feature {MY_LINKED_ITERATOR} -- Implementation
    first: MY_LINKABLE [G]
        -- First cell of the list
end

4 Class MY_LINKED_ITERATOR

note
    description: "Iterators through linked lists."
    author: ""
    date: "$Date$"
    revision: "$Revision$"

class
    MY_LINKED_ITERATOR [G]

inherit
    MY_ITERATOR [G]
    redefine
        list
    end

create {MY_LINKED_LIST}
    make

feature -- Access
    item: G is
        -- Current item
    do
        Result := active.item
    end

    list: MY_LINKED_LIST [G]
        -- The list to which iterator is attached

```

```

feature -- Status report
  off : BOOLEAN is
    -- Is the iterator not pointing to any valid location in the list?
    do
      Result := (active = Void)
    end

feature {NONE} -- Implementation
  active: MY_LINKABLE [G]
    -- Current list cell

  internal_start is
    -- Move cursor to the first element of 'list'
    do
      active := list.first
    end

  internal_forth is
    -- Move cursor one step forward
    do
      active := active.right
    end

  internal_go_off is
    -- Make cursor point to no valid element of 'list'
    do
      active := Void
    end
end

```

## 5 Class *MY\_ARRAYED\_LIST*

```

note
  description: "Lists that store their elements in arrays."
  author: ""
  date: "$Date$"
  revision: "$Revision$"

```

```

class
  MY_ARRAYED_LIST [G]

```

```

inherit
  MY_LIST [G]
  redefine
    default_create
  end

```

```

feature -- Initialization
  default_create is
    -- Create an empty list

```



```

do
  create array.make (1, default_capacity)
end

feature -- Status report
  is_empty: BOOLEAN is
    -- Is the list empty?
  do
    Result := (first_index = 0)
  end

feature -- Element change
  extend (x: G) is
    -- Add 'x' at the front
  do
    if first_index = array.count then
      array.conservative_resize (1, array.count + default_capacity)
    end
    first_index := first_index + 1;
    array.put (x, first_index);
  end

  remove is
    -- Remove an element from the front
  do
    first_index := first_index - 1;
  end

feature -- Iteration
  new_iterator: MY_ARRAYED_ITERATOR [G] is
    -- New iterator attached to current
  do
    create Result.make (Current)
  end

feature {MY_ARRAYED_ITERATOR} -- Implementation
  array: ARRAY [G]
    -- Array to store list elements

  first_index: INTEGER
    -- Index of the first list element in the array

  default_capacity: INTEGER is 10
end

```

## 6 Class *MY\_ARRAYED\_ITERATOR*

*note*

*description*: "Iterators through arrayed lists."

*author*: ""

```

date: "$Date$"
revision: "$Revision$"

class
  MY_ARRAYED_ITERATOR [G]

inherit
  MY_ITERATOR [G]
  redefine
    list
  end

create {MY_ARRAYED_LIST}
  make

feature -- Access
  item: G is
    -- Current item
  do
    Result := list.array [index]
  end

  list: MY_ARRAYED_LIST [G]
    -- The list to which iterator is attached

feature -- Status report
  off: BOOLEAN is
    -- Is the iterator not pointing to any valid location in the list?
  do
    Result := (index = 0)
  end

feature {NONE} -- Implementation
  index: INTEGER
    -- Index of current element

  internal_start is
    -- Move cursor to the first element of 'list'
  do
    index := list.first_index
  end

  internal_forth is
    -- Move cursor one step forward
  do
    index := index - 1
  end

  internal_go_off is
    -- Make cursor point to no valid element of 'list'

```

```
do  
  index := 0  
end
```

```
invariant  
  index_not_too_small: index >= 0  
  index_not_too_large: index <= list.first_index  
end
```