Assignment 3: Testing

ETH Zurich

Hand-out: 7 June 2006
Due: 20 June 2006

1 Code coverage

Goal
Understand the different measures of code coverage provided in the lecture.

Tasks
Consider the following routine which uses Euclid’s algorithm to compute the greatest common divisor of its arguments:

```
gcd(a, b: INTEGER): INTEGER is
   -- Greatest common divisor of 'a' and 'b'.
   local
   i, j: INTEGER
   do
   from
   i := a
   j := b
   until
   i = j
   loop
   if i > j then
   i := i − j
   else
   j := j − i
   end
   end
   Result := i
end
```

1. Write a test case which achieves 100% statement coverage for this routine and passes.

2. Write a test case (or several if necessary) that achieve(s) path coverage, considering that the presence of a loop opens 2 paths: one is covered if the loop is not executed at all and the other if it is executed one or more times.
3. Write a test case for this routine that fails (hint: a test case whose execution does not terminate is also considered to fail).

4. Fix the bug(s) that your test case has just revealed by adding appropriate contracts to the routine. Now run again all the test cases that you developed so far, to make sure that the bug(s) has/have been eliminated. (The test cases that were triggering the bug should now be filtered out by the routine’s contract).

5. Provide an example of a piece of code for which path coverage cannot be achieved. If you are using any loops, state the definition of path coverage that you are using. Explain why the paths in your code cannot be covered 100%.

2 Mutation testing and contract-based testing

Goal

Understand how mutation works and what it tries to achieve. Add a postcondition to a routine so that we can perform contract-based testing on it.

Tasks

2.1 Mutation operators

The examples of mutation operators provided in the lecture are: operator replacement, replacing a variable by another one, replacing a variable used in an expression by a constant. There are also mutation operators specific for object-oriented programming, such as:

- Creation procedure call with child class type: changes the dynamic type with which an object is created.
- Deletion of routine redefinition: deletes the redefinition of a routine in a sub-class.

Give examples of other mutation operators specific for OOP. Remember that the code must still compile after the mutation operator has been applied and that a tool must be able to apply the operator automatically on any piece of code where it’s applicable.

2.2 Creating mutants

Consider the following routine, which should return the index of the first occurrence of the maximum element in a non-empty list of integers:

```plaintext
index_of_max (list : LIST [INTEGER]): INTEGER is
  -- Index of the first occurrence of the maximum element in list ‘list’
require
```
A tester has written the following test case for the above routine (located in the same class, so you can assume that the code compiles):

```lisp
(test_index_of_max is
  -- Test routine 'index_of_max'.
  local
  l: LIST [INTEGER]
  do
    create {ARRAYED_LIST [INTEGER]} l make (0)
    l extend (10)
    l extend (20)
    l extend (30)
    if index_of_max (l) = 3 then
      print ("test passes\n")
    else
      print ("test fails\n")
  end
end)
```

Routine `index_of_max` does not fulfill its specification as stated informally in its header comment, but the given test case does not expose the problem.

Provide a non-equivalent mutant of routine `index_of_max` that is not killed by the given test case. Explain why the mutant is not equivalent to the original through an example.

2.3 Contract-based testing

Performing contract-based testing of routine `index_of_max` would not bring us any useful information about its correctness, because the routine does not have a proper postcondition. Add a postcondition that states that the result is indeed the index of the maximum element in the list. Why is it difficult to state in this postcondition that the index found is that of the first occurrence of the maximum element? Try to come up with a solution.