

# SAT and SMT Solver Basics

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# SAT AND SMT

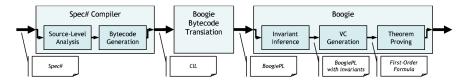
- ► SAT Satisfiability
- ► SMT Satisfiability Modulo Theories, pairing SAT solvers with domain theories.
- ▶ Techniques are implemented in
  - ▶ SAT solvers, such as MiniSAT, cryptominisat and pingeling.
  - ▶ SMT solvers, such as Z3, Yices and CVC3



### WHO USES SAT AND SMT?

#### SAT and SMT solvers are used in various tools:

- ▶ Planning, and AI related activities, demonic testing.
- ▶ Bounded model checking.
- ▶ Proof assistants, such as Isabelle or Coq.
- ▶ Automated proof tools, such as Spec# or Dafny.
- ▶ Verification frameworks, such as Boogie or Why.





### BOOLEAN FORMULAE

SAT sovlers determine satisfiability for clauses in CNF (conjunctive normal form). For example, we may have some formula

$$\phi = (a \vee \neg b) \wedge (b \vee \neg c \vee \neg a).$$

SAT solvers also produce an assignment of variables that will satisfy the formula. For  $\phi$ , above, such an assignment could be  $\sigma = \{a, \neg c\}$ .



# Basic Algorithm

#### Definition

Given a partial assignment  $\sigma$  and a formula  $\phi$ , if the assignment is enough to conclude either  $\phi$  is true or false, then the algorithm terminates with that judgement.

If  $\sigma$  doesn't have enough information yet, an unassigned variable, l, is chosen and the process is repeated; with both  $\sigma' = \sigma \cup \{l\}$  and  $\sigma' = \sigma \cup \{\neg l\}$ .

This is what we will call  $SAT_{basic}(\sigma, \phi)$ .

The basic algorithm is an unintelligent state exploration, this is not used in practice.



# BASIC DPLL ALGORITHM

#### Definition

The DPLL (Davis, Putnam, Logemann, Loveland) algorithm extends the basic algorithm by adding boolean constraint propagation. Boolean constraint propagation,  $BCP(\sigma, \phi)$ , performs resolution on  $\phi$ , propagating the effects of "necessary" assignments.

# Example

In  $a \wedge (\neg a \vee b)$ , we first notice that a must be in  $\sigma$ . Propagating this fact forces b to also be in  $\sigma$ .

Although pure literal assignment (assigning a variable that only ever is seen in  $\phi$  with a single polarity) is a part of DPLL, it is often done as a pre-processing step.



# DPLL ANALYSIS

The DPLL family of algorithms improve over the basic algorithm by:

- ▶ Affirming facts that *must* be true, as a first step.
- ▶ Using logical consequence (BCP) to avoid making more decisions than necessary. A decision is when we choose an unassigned literal l to add to the state  $\sigma$ .

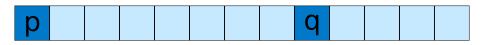


### Main components of DPLL

- ▶ Picking which variable to make true or false.
- ▶ Quickly finding the consequences of such a choice (BCP).
- ▶ How to recover from an incorrect decision.



#### BACKTRACKING



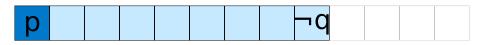
After making decision q, we perform BCP, which leads to a conflict: choosing q has made us to assert l and  $\neg l$ .

Clearly q was the wrong decision!

Backtracking doesn't extract any information from the conflicts it resolves!



#### BACKTRACKING

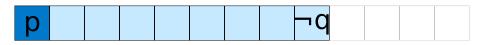


All literals in the decision level of q are rolled-back, and  $\neg q$  is added as a consequence of the previous decision level.

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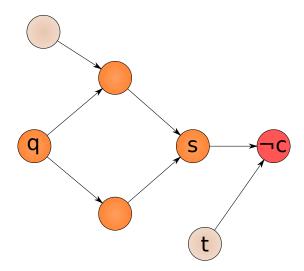


#### BACKJUMPING

- Backjumping is a smarter form of backtracking.
- ▶ Takes into account causes of conflicts.

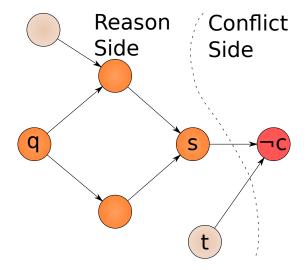


# BACKJUMPING EXAMPLE



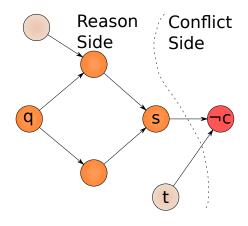


#### BACKJUMPING EXAMPLE





#### BACKJUMPING EXAMPLE



### Examining the cut:

- ▶ If  $s \wedge t$  is true, then it leads to a conflict.
- $\blacktriangleright$  We can learn  $\neg s \lor \neg t$  from this, adding it as a clause.
- ▶ We jump back to the level where t was introduced.
- ► There are many options for where to make the cut.



# OTHER OPTIMIZATIONS

#### Literal selection

Variable state independent decaying sum (VSIDS) aims to make decisions from recently used facts. Literals are given scores, and the scores increase when the literals are seen in a conflict. The scores periodically are cut in half, this prefers more recently used literals.

### Constraint propagation

Two watched literals eliminate much of the time needed to find clauses to perform BCP on. Literals such as p or q are mapped to the clauses in which they appear. When they are made true or false, they are looked up and their clauses examined for propagation.



# RANDOM RESTARTS

Random restarts drop the accumulated assignments, ie, the input arguments  $(\sigma, \phi)$  become  $(\emptyset, \phi)$ .

In conjunction with backjumping and clause-learning, this allows "bad" assignments to be discarded while retaining the experience from the work performed so far.



#### DPLL IMPLEMENTATION DETAILS

- ► The literals added to the state are segmented into two types, regular (or consequence) and decision literals.
- ▶ The state  $(\sigma)$  in a real SAT solver is (likely) organized into decision levels, corresponding to decisions literals. Each decision level has a series of consequence literals generated by BCP, associated to a decision literal.
- ▶ When a "wrong" decision is made, the current decision level is rolled-back, and the negation of that decision is added as a consequence.



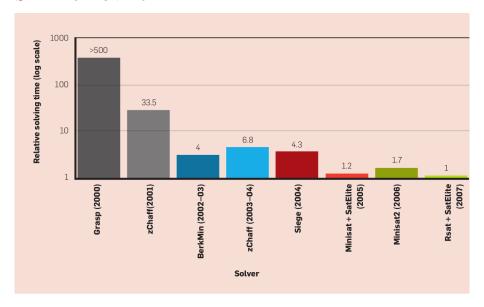
#### SPEED CONCERNS

While theoretical exponential-upper-bounds on solving times are known  $O(1.321^n)$  (Hertli, Moser, Scheder), real-world solvers use many heuristic techniques (random restarts, VSIDS) to get good results in practice.

SAT solvers are several orders of magnitude faster today than they were 10 years ago.



# SPEEDUP OVER TIME





### SAT SOLVER ANECDOTES

"To be really good at writing a SAT solver, you have to have a sort of intuition (like the force)." – Mate Soos, author of CryptoMiniSat

"If you want people to work on optimizing a tool, turn it into a competition." - SAT-COMP organizers



WHAT'S NEXT?

Okay, now we can efficiently solve SAT problems, what next?



WHAT'S NEXT?

Satisfiability Modulo Theories!



# WHAT DOES SMT GIVE US?

- ▶ More expressive language: beyond conjunctions and disjunctions of literals!
- ▶ Lowers the burden to entry, no longer is it a requirement to develop a clever translation from your problem to CNF.
- ► Things like arrays, quantifiers, arithmetic, etc, can now be used, given that there's a corresponding theory.



# SMT Solver Styles

There are two main "styles" of SMT solvers for some theory T:

- ► Eager: convert the formulae into CNF form and feed it directly to a SAT solver.
- ▶ Lazy: preserve the formula and interactively communicate back-and-forth with a *T*-solver.

A T-solver can solve conjunctions of T-terms.



# EAGER SMT

Eager SMT is able to take advantage of the latest SAT solvers by converting to a portable SAT solver format, such as DIMACS. Any number of solvers can work on the instance in such a case.

However, very often the cost to convert an entire formula from the SMT domain to SAT can be very computationally expensive.



# BASIC LAZY SMT

- 1. Replace theory-specific literals with placeholder variables.
- 2. If the SAT solver finds the formula inconsistent with placeholder variables, it is also T-inconsistent.
- 3. If the theory is consistent, then there is an assignment given for the placeholder variables.
- 4. The assignment is given back to the *T*-solver and it either confirms the assignment or provides a counter-example clause that can be learned by the SAT-solver.



### LAZY SMT EXAMPLE

Suppose we want to prove the formula  $\neg(f(t) = f(s)) \land t = s$ , in the domain of uninterpreted functions.

- 1. For theory-specific literal replacement (here, equality, non-boolean terms, and functions are theory-specific): we take:
  - a = (f(t) = f(s))
  - b = (t = s).

translating the original to  $\neg a \land b$ 

- 2.  $SAT(\emptyset, \neg a \land b)$  easily gives us  $\sigma = {\neg a, b}$ .
- 3. We substitute a and b for their original definitions and give them to the T-solver. It gives the counter-example clause  $a \vee \neg b$ .
- **4.** Finally, we have a new clause for the SAT-solver,  $\neg a \land b \land (a \lor \neg b)$ , which it decides is inconsistent. Since it is unsatisfiable, the original formula is also T-inconsistent.



#### LAZY SMT EXTENSIONS

#### Incremental

Do not wait for an entire assignment to be built before checking it with the T-solver. Have the T-solver run incrementally for each new assignment.

#### Online

If T-inconsistency is found incrementally, backjump using this T-solver provided information.

# Theory Propagation

Use the T-solver to actively affirm true literals in the formula. This is active as opposed to the reactive techniques above.

