

# Integrating Task Parallelism with Actors

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CCC Seminar Presentation  
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Combine Task-Parallelism with the Actor's Paradigm

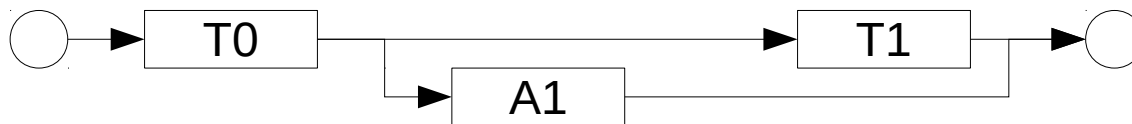
# Parallel Programming Models

- Library based
  - Posix Threads
  - MPI
- Compiler indications
  - OpenMP
- Language based
  - Pig Latin
  - X10
  - Habanero Scala (HS) (Unified Model)
  - Habanero Java (HJ) (Unified Model)



# TP with the Async-Finish-Model (AFM) in HJ

```
public class Foo{  
    public static void main( String[] args)  
    {  
  
        System.out.println("T0");  
  
        async big_computation() // is called asynchronous as a task;  
  
        System.out.println("T1");  
    }  
  
    static void big_computation(){  
        System.out.println("A1");  
    }  
}
```



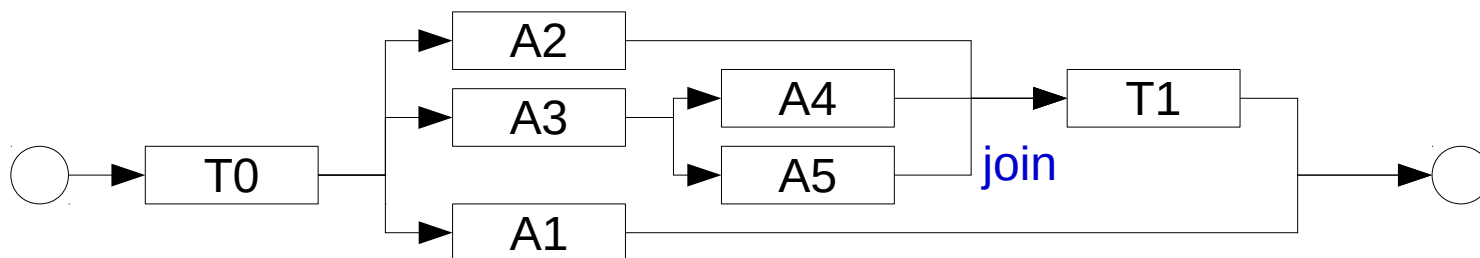
# TP with the Async-Finish-Model (AFM) in HJ

```
public class Foo{
    public static void main( String[] args)
    {

        System.out.println("T0");
        async big_computation() // is called asynchronous as a task;

        finish{
            async{
                System.out.println("A2");
            }
            async{
                System.out.println("A3");
                async System.out.println("A4");
                async System.out.println("A5");
            }
        }
        System.out.println("T1");
    }

    static void big_computation(){
        System.out.println("A1");
    }
}
```



# TP with the Async-Finish-Model (AFM) in HJ

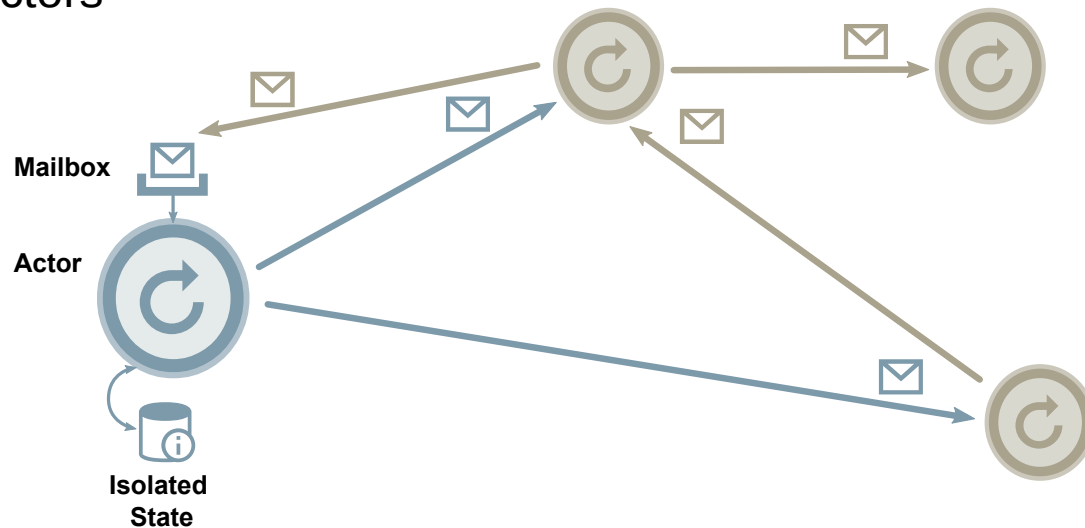
```
public class Foo{
    public static void main( String[] args)
    {
        var i = 0
        System.out.println("T0");
        async one_big_computation() // is called asynchronous as a task;

        finish{
            async{
                System.out.println("A2");
            }
            async{
                System.out.println("A3");
                async System.out.println("A4");
                async System.out.println("A5");
            }
            finish{
                async i++;
                async i--;
            }
            System.out.println("A6 i="+i);
        }
        System.out.println("T1");
    }

    static void one_big_computation(){
        System.out.println("A1");
    }
}
```

# Actor Model

- A universal modular ACTOR formalism for artificial intelligence '73
  - Authors: Carl Hewitt, Peter Bishop, Richard Steiger
- Actors is a processes which communicate only via messages
  - Send / receive
  - Processes only one message at the time
  - Change of local state
  - Create new Actors



# Actor in HS

```
object Boo extends HabaneroApp {  
  
    val printActor = new PrintActor()  
    printActor.start()  
    printActor ! "Hallo World"  
    printActor ! True  
}  
  
class PrintActor extends HabaneroReactor{  
    // Local State  
    def behavior () = {  
        case msg: Boolean => exit()  
        case msg: String => println(msg)  
    }  
}
```

- How to detect when an Actor has finished ?

# Actors in Scala

```
object ScalaActorApp extends App {
  val latch = new CountdownLatch ( 1 )
  val actor = new PrintActor(latch)
  actor ! "Hello World"
  actor ! True
  latch.await ()
  println("Actor terminated")
}

class PrintActor(latch: CountdownLatch) extends Actor{
  def act() = {
    case msg: Boolean => {
      // Lots of computation
      latch.countDown()
      exit()
    }
    case msg: String => println(msg)
  }
}
```

- What about Actors calling Actors ?
  - Is getting difficult when joining child actors



# Actors in HS

- AFM + Actors = Unified Model
- (Child) Actors inherit the immediate enclosing Finish
- Enclosing Finish of actor is the Finish where actor.start() was performed

```
object ScalaActorApp extends App {  
  val actor = new PrintActor  
  finish{  
    actor.start()  
    actor ! "Hello World"  
    actor ! True  
  }  
  println("Actor terminated")  
}
```

```
class PrintActor extends HabaneroReactor{  
  
  def behavior() = {  
    case msg: Boolean => exit()  
    case msg: String => println(msg)  
  }  
}
```

# AFM in Actors in HS

```
object Goo extends HabaneroApp {
```

```
    val printActor = new PrintActor()
    printActor.start()
    printActor ! "Hallo World"
```

```
}
```

```
class PrintActor extends HabaneroReactor{
```

```
    def behavior () = {
```

```
        case msg: String =>{
```

```
            finish{
```

```
                async stmt_1
```

```
                async stmt_1
```

```
                // parallel computation
```

```
                // with many asyncs
```

```
            }
```

```
            // but ...
```

```
            async{
```

```
                // violation of the one message invariant
```

```
            }
```

```
        }
```

```
    }
```

```
}
```

# One Message at a time Invariant

```
object Goo extends HabaneroApp {  
  
    val printActor = new PrintActor()  
    printActor.start()  
    printActor ! "Hallo World"  
}  
  
class PrintActor extends HabaneroReactor{  
  
    def behavior () = {  
        case msg: String =>{  
            finish{  
                async stmt_1  
                async stmt_1  
                // parallel computation  
                // with many asyncs  
            }  
            pause() // no message will be processed  
            //new messages are still being received and kept in mailbox  
            async{  
                // do critical computation  
                resume() // we are save now! allow actor to process messages  
                // continue uncritical computation  
            }  
        }  
    }  
}
```



# Futures in HJ

## Java version

```
1 Callable<ImageData> c1 = new Callable<ImageData>() {
2     public ImageData call() {return imageInfo.downloadImage(1);}};
3 FutureTask<Object> ft1 = new FutureTask<Object>(c1);
4 new Thread(ft1).start();
5 Callable<ImageData> c2 = new Callable<ImageData>() {
6     public ImageData call() {return imageInfo.downloadImage(2);}};
7 FutureTask<Object> ft2 = new FutureTask<Object>(c2);
8 new Thread(ft2).start();
9 . . .
10 renderImage(ft1.get());
11 renderImage(ft2.get());
```

## HJ version

```
1 future<ImageData> ft1 = async<ImageData>{return imageInfo.downloadImage(1);};
2 future<ImageData> ft2 = async<ImageData>{return imageInfo.downloadImage(2);};
3 . . .
4 renderImage(ft1.get());
5 renderImage(ft2.get());
```

Source: <https://wiki.rice.edu/confluence/display/PARPROG/COMP322>

Lecture 27: Introduction to Java Threads

Autor: Vivek Sarkar

# Data Driven Futures in HS

```
object Foo extends HabaneroApp {  
  
    val (ddf_1 , ddf_2) = (ddf(), ddf())  
  
    async{  
        //long computation  
        ddf_1.put(4)  
    }  
    async{  
        //small computation  
        ddf_2.put(6)  
    }  
  
    asyncAwait(ddf_1 , ddf_2){  
        System.out.println(ddf_1.get() + ddf_2.get());  
    }  
}
```

asyncAwait can have a list of DDFs. It will wait until all values of all DDFs are available