

# Automatic Testing of Programs with Contracts

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Slides are courtesy of Yu Pei

# Automatic Testing

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- ❖ Many people worked on the project
- ❖ Contributors:
  - ❑ Andreas Leitner
  - ❑ Ilinca Ciupa
  - ❑ Yi Wei
  - ❑ Alexey Kolesnichenko
  - ❑ Bertrand Meyer
  - ❑ Carlo A. Furia
  - ❑ Chris Poskitt
  - ❑ Yu Pei
  - ❑ and many others

# Design by contract

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## ❖ Contracts

```
LINKED_LIST.index_of (v: G; i: INTEGER_32): INTEGER_32
  -- Index of `i`-th occurrence of item identical to `v`.
  -- 0 if none.
  require
    positive_occurrences: i > 0
  ensure
    non_negative_result: Result >= 0
```

## ❖ Applications

- ❑ Specification
- ❑ Documentation
- ❑ Testing & fixing

# Automatic (random) testing

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- ❖ Testing
  - Input
  - Oracle
  
- ❖ **AutoTest**: Automatic testing programs with contracts
  - Precondition of the routine under test as the valid input filter
  - Postcondition of the routine as the oracle

# The select-prepare-test loop

Sample testing process

```
create {LINKED_LIST [INTEGER]} v1.make
```

```
v2 := 1
```

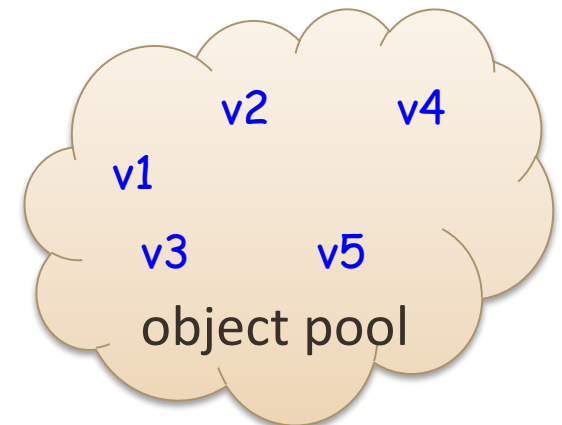
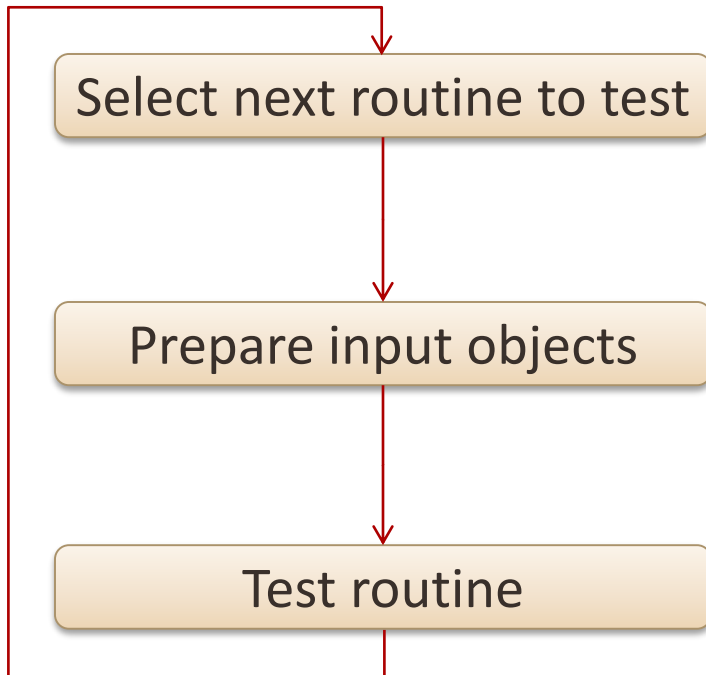
```
v1.extend (v2)
```

```
v1.wipe_out
```

```
v3 := 125
```

```
v4 := v1.has (v3)
```

```
v5 := v1.count
```



# Performance evaluation

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## ❖ Testing results

- ❑ Precondition of the routine-under-test is violated
  - Invalid test case
- ❑ Precondition of the routine-under-test is satisfied
  - Postcondition satisfied
    - Passing test case
  - Postcondition not established
    - Failing test case (detected fault)

## ❖ Evaluation criteria

- ❖ Fault detection rate
- ❖ Input space coverage

# Random<sup>+</sup> testing

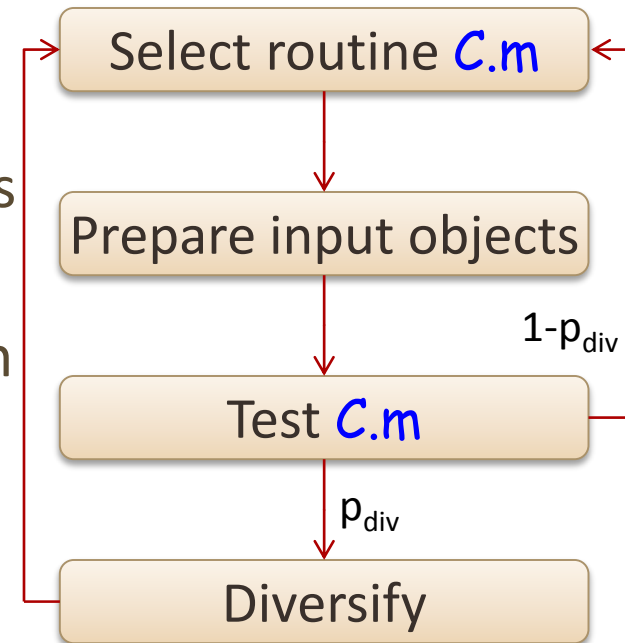
## ❖ Essentials

### □ Input generation

- Primitive types:  
random selection + boundary values
- Reference types:  
constructor calls + random selection

### □ Diversification

- With probability  $p_{div}$  after each test



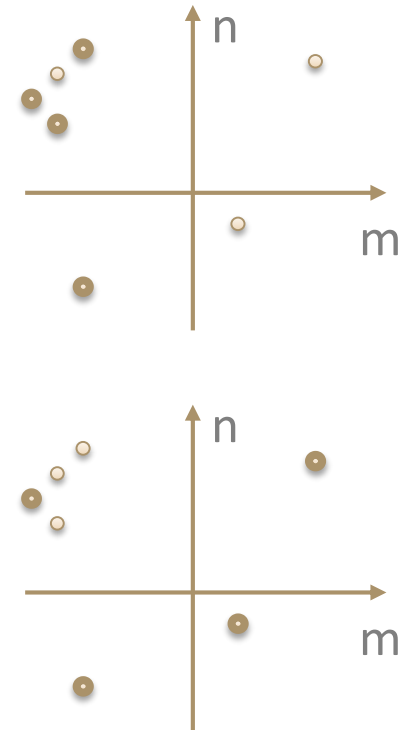
## ❖ Result

- Find faults in widely used, industrial-grade code
- High fault detection rate in the first a few minutes

# Adaptive Random Testing

## ❖ Essentials

- ❑ Maintain a list of objects  $O$  used in testing a routine  $r$
- ❑ Select the object with the highest average distance to  $O$  for the next test of  $r$



## ❖ Result

- ❑ Takes less time and generated tests, on average by a factor of 5, to the first fault

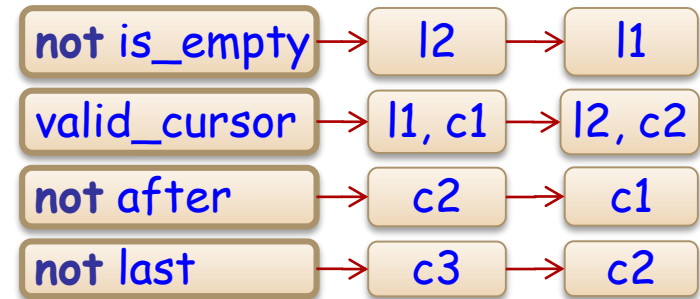


# Testing with guided object selection

## ❖ Essentials

```
LINKED_LIST.remove_right(cursor: CURSOR)
```

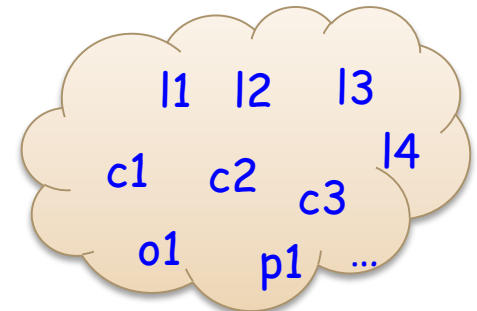
- ❑ Keep track of precondition-satisfying objects
- ❑ Use them with higher probability



v-pool

## ❖ Results

- ❑ 56% of the routines that cannot be tested before are now tested
- ❑ 10% more faults detected in the same time
- ❑ Routines tested 3.6 times more often



object pool

# Stateful testing

## ❖ Essentials

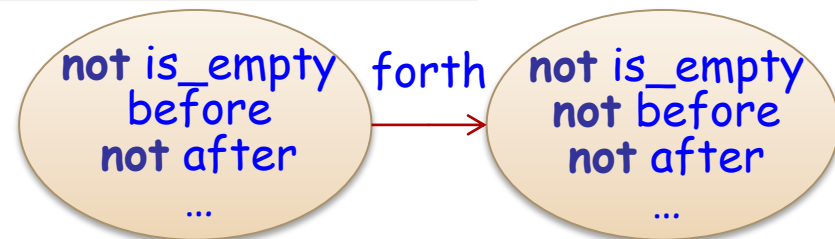
- ❑ Object states in Boolean expressions

```
LINKED_LIST . index_of (v: like item; i: INTEGER_32): INTEGER_32
```

- *before, after, is\_empty, i > 0, ...*
- ❑ Infer preconditions from existing tests
  - Boolean expressions that always hold as preconditions
- ❑ Prepare inputs violating the inferred preconditions
  - Select objects in the object pool
  - Transit objects using object behavioral model

## ❖ Result

- ❑ 68% more faults detected with 7% time overhead



# What strategy is the best one?

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❖ What do you think?

Depends on the definition of “best”!

Typically fault detection rate is the most important factor

... And Random+ beats everything else!

# Summary

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- ❖ Contracts promote automatic testing
  - AutoTest
    - Preconditions as input filters and postconditions as oracles
  - Project web page:  
<http://se.inf.ethz.ch/research/autotest/>

**THANKS**